PART THREE:
AGENCY, IDEOLOGY AND SOCIAL MOVEMENTS

ANTHROPOLOGICAL
THEORY & POLITICAL
AGENCY, Part I
From Structure to Process: The Manipulative Individual

1. The demise of structural-functionalism:
   --process & change
   --individuals competing for power
   --national societies and states

2. Action Theory

3. “Political Man”
The Social Drama: Strategizing Individuals in Context


--manipulation

--dynamic tension

--fission and fusion

--focus on individuals
Game Theory: The Rules of Political Manipulation


--politics as a game with agreed upon rules

(1) prizes or goals

(2) personnel

(3) leadership

(4) competition itself—Confrontation & Encounter

(5) judges
Political Teams

--contract teams

--moral teams

Challenges Faced by the Team Leader

Factions

Political Symbolism